



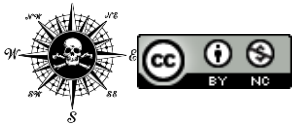
The Monkey Island School Project: Social Sciences



A sourcebook for Social Sciences within the "Monkey Island School Project"

Adapted and Designed for Primary Education by Óscar Recio Coll <http://iueducacion.com/>





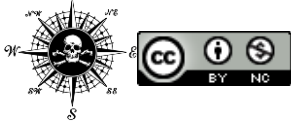
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Este proyecto escolar está escrito utilizando las fuentes de letra Supercell Magic, Pieces of Eight, Caligraf 1435, Blackadder y otras fuentes conseguidas por los medios habituales de la Hermandad de Hermanos de la Costa.



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The Tri-Island Archipelago is a group of 10 islands and 2 mystery Islands: Dinky and Monkey Island. It is located deep in the Caribbean Sea.

GENERAL INFORMATION:



Population of the Tri-island Archipelago settles near the coast. The different cities and towns are mainly built around the ports due to the importance of sea transport and the coming and going of adventurers, travelers and explorers. Different routes cross the area and connect the different islands and with the American and European continent. Not everybody living in the Archipelago are working as Pirates, it is a very

hard life!!!

Climate is hot and humid, since it's located in the Caribbean Area storms and heavy rainfalls are to be expected usually. **Weather** could change drastically in a few hours but temperatures, even when the average is about 25-30 °C, are nice due to the breeze blowing regularly.

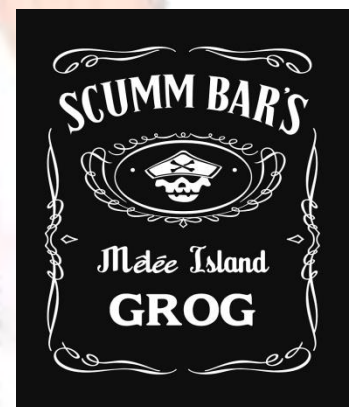
The **landscape** is beautiful, its **fauna and flora** are the regular too be seen within the context of a tropical area: jungles, swamps, lakes, cliffs, lost temples with golden idols, sunken cities, volcanoes, lizards, alligators, clown fish, parrots, krakens, mermaids, ghost ships, pirates, 3 headed monkeys, bridge trolls, purple tentacles with maniac desires to rule the world and some other creatures...

The major **Economic Activity** of the Tri-island Area is Trade, both legal and illegal, **minor financial activities are:** Piracy, Grog and Rum exports and tourism. These activities are growing in importance and weight as the time passes and the area is becoming more popular after Guybrush Threepwood adventures.

All the activities have different Taxes and even smuggling has a Tax.

Taxes are re-invested depending on the needing of the citizens of the different Islands.

Some islands are starting to build **touristic resorts** for families who want to "live as a pirate" on their holydays. Activities as scuba-diving near the sunken city of Ryleh, visiting the Rum and Grog micro-breweries, attending the Spitting Championship and enjoying the "Voodoo Nights" at the local Cannibal Restaurant are becoming popular.





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Rulers, Law and Regulations: The Tri-Island Archipelago is ruled by the **BROTHERHOOD OF THE COAST**: laws, taxes and trading regulations are established by them. Some Islands have Governors (as Elaine Marley and Governor Phatt) but only as delegates of the Brotherhood. Justice, complaints and any other problems are presented to the Governor or delegates of the Brotherhood.

Governors are assisted by a Council of Veterans who votes the major decisions affecting the Island.

Each Council has 10 members; each member has a vote; the Governor's vote value is 3. If any decision is tied the Governor's decision prevails.

Ships are governed by its Captain. No other member of the Crew has the authority over the ship and the responsibility for good or bad falls on the Captain's shoulders. 1st Mate and other relevant members (e.g.: The Master of Sails, Master Gunner, Ship's doctor, etc.) are voices to be consulted in time of need or advice but the final decision remains the one chosen by the Captain. When on board the Captain is the Law.

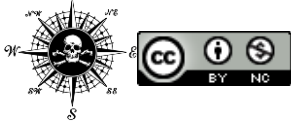
Taxes are simple: every economic activity belonging to the Tertiary Sector suffers a 17% Tax, no matter which activity it is; a Tax of 8% applies to every activity within the Secondary Sector and Primary Sector only a Tax of 3% due to the difficulties that Agriculture and cattle industry suffer considering the geographical situation.



Smuggling has a Tax depending on the amount (in Kilograms or Tons) of the value of the cargo: 1% of the value per Kilogram if you are below 100Kgs. From 101 Kgs to 500 Kgs you pay 5%, 501 to 999 you pay 8% per kilogram and from 1000 and above you pay 12% per kilogram.

Fishing Taxes are from 3% for small fishing to 15% for large fishing (including Whales), a special 20% Tax applies to Giant Squids because they are endangered species. Deep Ones and Cthulhu are forbidden to be fished since they are a major touristic attraction.





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All the pirates living in the Tri-island Archipelago are members of the Brotherhood of the Coast. If you are a Pirate or you want to work as a Pirate within the area you **MUST** become a member or pay for the “**PIRACY LICENSE**” valid for 10 days. The Cost of the License is 10.000 Pieces of Eight.

Becoming a member costs 100 Pieces of Eight a month and the 35% of the plunder for the first 10 years. After 10 years members only pay 80 Pieces of eight a Month and the 25% of the plunder. When you have been a member for 25 years you have earned the rights to retire at any time and the Brotherhood will be paying a pension upon your retirement.

Pirates don't have a salary; the salary depends on plunder: could be 200 to 4000 Pieces of Eight. A minimum of 5% of the treasures found or plunder earned by Piracy will be the salary. The percentage depends on your position within the crew: Captains earn 20%, 1st Mates 15%, Sailors 10% and Cabin Boys/Girls 5%. Doctors 12%, Cooks 8% (plus an extra for quality), Carpenters 10% as they are highly needed, Master Gunner 12% plus an extra for accuracy.



The Ship pays for the food and drink when sailing as well as the accommodation and medical services. **The Crew is responsible for the maintenance of the Ship** and to obey the orders of the Captain. The Ship is their Home and the crew their family.

The minimum age to become part of a crew on Pirate Ship is 16 years old and you must be having a recommendation letter from an official member of the Brotherhood. You will start your career as a Cabin Boy/Cabin Girl until your Captain decides you've earned a different position or your skills are valued to promote yourself to a different one.

Pirates only attack ships that aren't paying the “**TRI-ISLAND PIRATE PASS**” as suggested by the Patrician (*ruler of the distant city of Ankh-Morpork*). If you've paid the tax when entering the area (*you can pay it beforehand when planning your visit to the archipelago*) you will be only suffering “piracy” on your first meeting with a Pirate Ship with a **25% deduction** on the stolen goods and never again while in the area by any other Pirate belonging to the **BROTHERHOOD OF THE COAST**.

The period of validity of the “**TRI-ISLAND PIRATE PASS**” is 10 days.





THE ISLANDS

Melée Island

Population: +10% during summer

Major towns: 1 Minor Towns: 2 Total Population: 5200 inhabitants

Immigrants: 300 per year: Emigrants: 350 per year Births: 300 per year

Deaths: 150 per year

AREA: 10.500 Km2

ECONOMY: Trade, entertainment, Education Grog Brewery and major ship selling. Governor Marley only applies a 5% Tax to the ships moored in the area.

INFO: A small Island where Pirates gather on their way to explore Islands and between adventures. Famous for Carla's Sword Fighting Academy and Captain Smirk Training School. From time to time the Fetuccini Brothers Circus offers entertainment. Scumm Bar is famous for his Lobster stew and "Grog" offered in Titanium mugs.



Phatt Island

Population: +20% during summer

Major towns: 1 Minor Towns: 1 Total Population: 10.728 inhabitants

Immigrants: 2000 per year: Emigrants: 850 per year Births: 150 per year

Deaths: 65 per year

AREA: 36.750 km2

ECONOMY: Phatt Island is famous for his fishing area and its exotic fruits. Its Library is the most important of the Tri-island Area. Is the only Island with a lighthouse. It is one of the most important points of trade for food and related products. Unfortunately, near 90% of the workers are temporary since the salaries are low.

INFO: Phatt Island has an extremely ragged coastline. Majority of the area is uninhabited. There is one central mountain, which rose sharply enough that no vegetation grew on its upper reaches. The island has two lake: one in the east, the other in the far northwest. It has a small waterfall. The coastline itself is fairly rocky, with a number of small offshore islands.





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Booty Island

Population: +35% during summer

Major towns: 1 Minor Towns: 2

Total Population: 32.476 inhabitants

Immigrants: 1000 per year:

Emigrants: 300 per year

Births: 375 per year

Deaths: 100 per year

AREA: 55.786 Km2

ECONOMY: French tourism, clothes exports, pearls, lobsters, oysters, antiques, spitting championship, grog brewery.

INFO: Booty Island is a major island of the Tri-Island

Area. It was governed by Elaine Marley. It has a French influence and the inhabitants celebrated Mardi Gras all year round.



Scabb Island

Population: +8% during summer

Major towns: 1 Minor Towns: 2

Total Population: 7.856 inhabitants

Immigrants: 600 per year:

Emigrants: 250 per year

Births: 125 per year

Deaths: 150 per year

AREA: 21.575 km2

ECONOMY: Ship repairing and maintenance, wood industry, International House of Mojo, industrial laundry, sail making, hotels and restaurants

INFO: Scabb Island is an island in The Tri-Island Area. Scabb was first settled as a quarantine island for skin diseases. It later became a haven for pirates as there were no governors or any other authorities, the only island where Pirates were free to be pirates.





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Lucre Island

Population: +5% during summer

Major towns: 2 Minor Towns: 1 Total Population: 17457 inhabitants

Immigrants: 1250 per year: Emigrants: 450 per year Births: 185 per year
Deaths: 67 per year

AREA: 21.457 Km2

ECONOMY: prosthetics industry, Fishing Bait, Bank, Lawyers, Tri-Island Area Register. Touristic Tours.

INFO: Lucre Island is famous for his Pirate Official Register. It is also the Island where the “Hall of Justice” is located. The island needs to import a large amount of Primary Sector resources due to its lack of Secondary Sector Activity.

Its major activity is Administrative Service for the **BROTHERHOOD OF THE COAST**.



Jambalaya Island

Population: +45% during summer

Major towns: 1 Small Towns: 2 Total Population: 5300 inhabitants

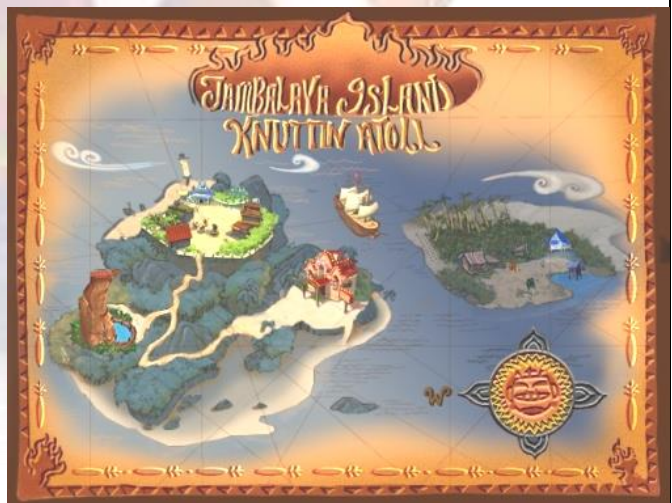
Immigrants: 2300 per year: Emigrants: 1800 per year Births: 250 per year
Deaths: 85 per year

AREA: 32450Km2

ECONOMY: Tourism, Summer Resort, Restaurants, Grog Breweries, Tertiary Sector in General. Diving excursions.

INFO: **Jambalaya Island** was once a pirate infested land. It has been currently industrialized into a pirate themed resort for families and tourists, complete with Micro-Groggery and a StarBuccaneers.

The island is also famous for its diving competition southeast to the town.





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Complete the next Island with your own Information

<u>Pinchpenny Island</u>	
<i>Population:</i>	
Major towns:	<div style="border: 1px solid black; width: 200px; height: 100px; margin: 0 auto;"></div> <div style="position: absolute; top: 10px; right: 10px; border: 1px solid black; padding: 2px; font-size: 0.8em;">Draw the map</div>
Small Towns:	
Total Population: _____ inhabitants	
<u>Immigrants:</u> _____ per year:	<u>Emigrants:</u> _____ per year
<u>Deaths:</u> _____ per year	<u>Births:</u> _____ per year
<u>AREA:</u> _____ Km ²	
<u>ECONOMY:</u>	
<u>INFO:</u>	

<u>Knuttin Atoll</u>			
<i>Population: +15% during summer</i>			
Major towns: 0 Small Towns: 2			
Total Population: 1500 inhabitants			
<u>Immigrants:</u> 150 per year:	<u>Emigrants:</u> 400 per year	<u>Births:</u> 25 per year	<u>Deaths:</u> 10 per year
<u>AREA:</u> 650Km ²			
<u>ECONOMY:</u> Fishing experts, diving school, best lobsters in the Tri-island Area. Tourism.			
<p>INFO: Knuttin Atoll is a small Atoll east off the coast of Jambalaya Island.</p> <p>Its reputation for the best lobster makes it as the major source of sea-food for the rest of the Archipelago, its fishing activity is the base of the economy. Tourism is growing slowly. Knuttin has a famous school, founded by Ozzie Mandrill to train pirates into productive members of society.</p>			





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Blood Island

Population: +35% during summer

Major towns: 1 Small Towns: 3

Total Population: 7500 inhabitants

Immigrants: 1875 per year:

Emigrants: 750 per year

Births: 300 per year

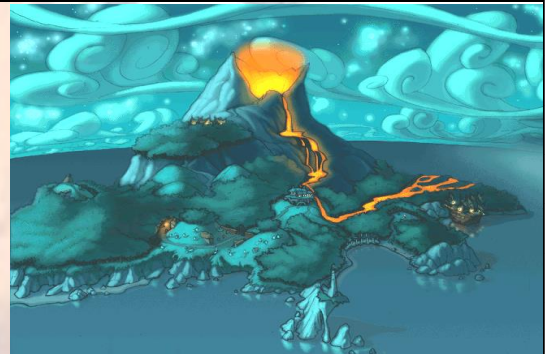
Deaths: 150 per year

AREA: 56450 Km²

ECONOMY: Exotic Minerals, Tourism, ferry passengers between nearby [Skull Island](#), Volcano Guided Visits, and import majority of Primary Sector resources due to the Volcanic Activity. Fishing is a minor economical resource.

INFO: Blood Island was an island in the [Tri-Island Area](#) close to the storm surrounding [Monkey Island](#).

The island has a hotel-resort. It also has an active volcano, Mount Acidophilus. At the west end of the island there is a windmill and just near the hotel a cemetery. On a verdant cliff under the volcano lies the new cannibal village. At the east end of the island is the broken lighthouse.



Skull Island

Population:

Major towns: 0 Small Towns: 2

Total Population: 2650 inhabitants

Immigrants: 100 per year:

Emigrants: 150 per year

Births: 35 per year

Deaths: 60 per year

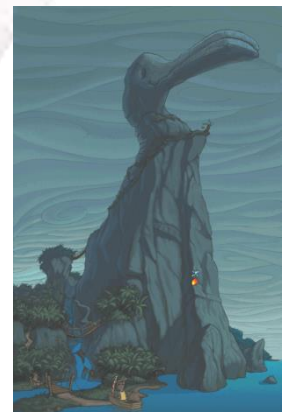
AREA: 1750 Km²

ECONOMY: Industrial Services, Iron Melting, School of Gunnery

INFO: Skull Island is a small island off the coast of [Blood Island](#). The only way to go the island is with the ferry [Flying Welshman](#) from Blood Island,

Skull Island is the famous all over of the Tri-island Area for his School of Gunnery. Licensed Master Gunners from Skull Island are highly appreciated by Pirate Captains for their Skills and Knowledge.

Also, the Island is famous for being the only place to make the swords with Black Iron, a really strange metal. It is believed that swords made with Black Iron can hurt or damage Spirits, Ghosts and other magical creatures





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Plunder Island

Population: +10% during Summer

Major towns: 1 Small Towns: 1

Total Population: 5675 inhabitants

Immigrants: 1750 per year:

Emigrants: 650 per year Births: 175 per year

Deaths: 96 per year

AREA: 57.985 Km2

ECONOMY:

INFO: **Plunder Island** is one of the major locations in Tri-island Area. The island was a retirement community for ex-pirates and their spouses. Also famous for its population of feral chickens. The island town's name is Puerto Pollo.

A song called [Plunder on my Mind](#) was written about the island.

Description: With the exception of Puerto Pollo the island is heavily forested. Puerto Pollo is located in the bay of the island. **Important locations** include the Brimstone Beach Club to the east across the bay, Governor Elaine Marley's Fortress just at the edge of the bay, the swamp-area at the southern center of the island, and Danger Cove on the opposite (dark) side of the island from Puerto Pollo. The island also has an active Naturalist Society who are dedicated to the placing of informative plaques all across the island with detailed information on the local plants and animals.



Monkey Island and Dinky Island

are near but they are not considered part of the area. They can be described as Mystery Islands

Governors:

Elaine Marley: Mêlée, Booty and Plunder Islands.

Augustus Phatt: Phatt Island

